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  - Map Data type

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    WeakMap Allows Garbage Collector To Do its task but Not Map

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  Map => Key Can be anything

  WeakMap => Key Can Be Object Only

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let mapUser = { theName: "Elzero"};

let myMap = new Map();

myMap.set(mapUser, "Object value");

mapUser = null; // Override the Reference

console.log(myMap);

console.log("#".repeat(20));

let wMapUser = { theName: "Elzero" };

let myWeakMap = new WeakMap();

myWeakMap.set(wMapUser  , "Object value");

mapUser = null; // Override the Reference

console.log(myWeakMap);